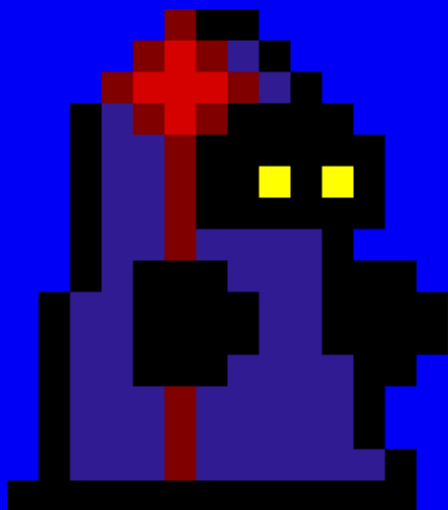


INDIGO GAME

USER GUIDE

Game background

In this game you control the powerful magician Indigo. Indigo was the chosen one among the rest of the humanity because he was the only one capable of defeating the imminent threat coming to our world. Help him fight against all the skull demons in this survival game and finish all of them once and for all.



Guide

Mechanics

The map where you will try to defeat the enemies has several rooms that allow you to avoid an imminent death. Make sure you move to the empty spaces in the walls to change between them. But be careful, enemies will be waiting for you once you come back!

In order to kill the skull demons shoot them once but take care because if they hit you the game will be over.



Look for this item around the map as it will prevent you from dying. The timer that you can see in the bottom right corner of the screen will reset as you pick it up. If the timer ends, the game will be over. Once you get it, it will spawn in a different room so make sure you move around the map looking for it.

Don't let the skull demons win!

Note about Chicago's 30 reference

The item that restore the timer uses a sprite that is a tribute to the game Chicago's 30 developed by Topo Soft in 1988 for the AmstradCPC computer among a few other platforms. It references a poster that can be found in the streets of this remarkable game.

Controls

Menu

- **ARROWS** – Move through the different options
- **SPACE** – Select current option
- **ESC** – Go back

Gameplay

- **W** – Move and aim up
- **S** - Move and aim down
- **D** – Move and aim right
- **A** – Move and aim left
- **SPACE** - Shoot