

HEART CHASER 2!

by Sakis Kaffesakis 2020

Loading instructions:

If you use tape, go to tape mode by typing <ltape> (the first letter l can be typed using shift and the key just right of the letter p)

Type <run"chaser2.bas">

You can visit <https://amstradsakis.blogspot.com/p/how-to-play.html> for detailed instructions (photos/videos).

This game is the sequel of HEART CHASER 1
(<https://amstradsakis.blogspot.com/2020/04/heart-chaser.html>),

but with more features and advanced levels.

Keys used can be chosen from the menu option (Joystick, AWS D keys, QAOP keys). Do not use capital keys. If you have a non English keyboard, keep in mind that you may have problem with <w>, so you can try another option.

In this game, you have to collect the hearts, but without getting caught by the angry enemies.

You have to collect 6 hearts for each level.

There are 7 levels, but the enemy gets a bit smarter in every level! (But not so smart if there is a wall between you and him, so sometimes you can try to make them come out).

You have only 3 lives! (But there is a secret way in the menu to get 10 lives!)

In the last level only (level 7), you may activate the <save yourself button>. This can be done by pressing <Y> or any of the fire keys in the joystick.

This can be helpful if you have only 1 life and you are closely surrounded by the enemies. If you do that, you will not die, and you will start from the previous level with 1 life more, so you have another chance to complete the game, without starting from the beginning.

Also, please note that the arrows drawn at level 6 mean something. It encourages you to think that if you move at the bottom line, it can be more safe. That happens because only the smiling enemy can move in that line, the sad enemy is not moving there.

Have fun!

Runs better in Winape emulator (Winape 2.0 beta 2)

Hope you enjoy! Many thx for your interest!

Sakis Kaffesakis

Heraklion Crete, Greece.

Your comments are welcomed at

skafesakis@yahoo.gr

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